



### Module: Digital Architecture

### Week 1

This first week is an introductory session of this module. We will be informed on how this semester's schedule looks like, some grounding rules of the module (for facilitator and students), and a brief introduction of this area of study.





### Mia Tedjosaputro

I am an expat in our beloved City, Ningbo China. I am an Indonesian architect, did my M Arch in Digital Architecture in 2011 and also hold a PhD degree (2018); both are from University of Nottingham UK. Currently I am also PGCHE student in Falmouth University, UK through a distant learning. It is a British teaching qualification in Higher Education. I will also be updating my own skills and knowledge through this module journey. **Welcome on board!**  

### 2019-present

Aksen PM China and Indonesia Creative director and architect

### 2014

University of Nottingham Ningbo China Graduate Teaching Assistant

### 2009-2011

SAA Architects Pte Ltd, Singapore Architectural Assistant

### 2008-2009

Tierra Design(s) Pte Ltd, Singapore Architectural Assistant

# Research Interests

01	02	03
Study of design behaviour	Mixed Reality in Architecture	Bamboo architecture
04	05	06
Digital Design Cognition	Design Pedagogy	Embodied creativity



# Today session's aims and objectives

- To provide a clear outline of the Digital Architecture module (schedule, assessments, etc)
- To communicate ground rules
- To expand what to expect from this module
- To jumpstart the discussion with a lecture of three introductory concepts

### Outline

Of today's session

### **1** ABOUT THE MODULE

AIM AND OBJECTIVES LEARNING OUTCOMES (TEMPORARY) SCHEDULE ASSESSMENTS AND FEEDBACKS STUDENT ENGAGEMENT AND REGISTRATION GROUND RULES OF THE MODULE VIRTUAL OFFICE HOURS WHAT TO EXPECT

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### Outline

Of today's session

### **2** DIGITAL ARCHITECTURE

MY RECENT PAPER ON DIGITAL ARCHITECTURE PEDAGOGY WHAT IS DIGITAL ABOUT IT? 3 IMPORTANT CONCEPTS:

- BRAINSTORM WITH INPUT READING
- SHORT LECTURE

### READING LIST

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### **ABOUT THE MODULE**

This **17 weeks** module aims at introducing computational design thinking to NBU students. Requisite knowledge is unnecessary, although some of you might have self-learned related software such as Rhino. This module is designed to encourage your **active learning** so please make sure you spare enough time to engage in discussions, reading materials, etc. Range of topics cover: theories, important concepts, design precedents, software skills, research skills; so you can top the knowledge with your personal interest. At nearly the end of module, assessments are used to demonstrate your cultivated skills. I will be closely monitoring your engagement, so make sure you **sign in.** 



### Aims and objectives of module

#### #1

To equip students with necessary knowledge through series of lectures, discussions and hands-on activities (if possible).

#### #2

To critically analysed and apply these theories to student's' own practice.

#### #3

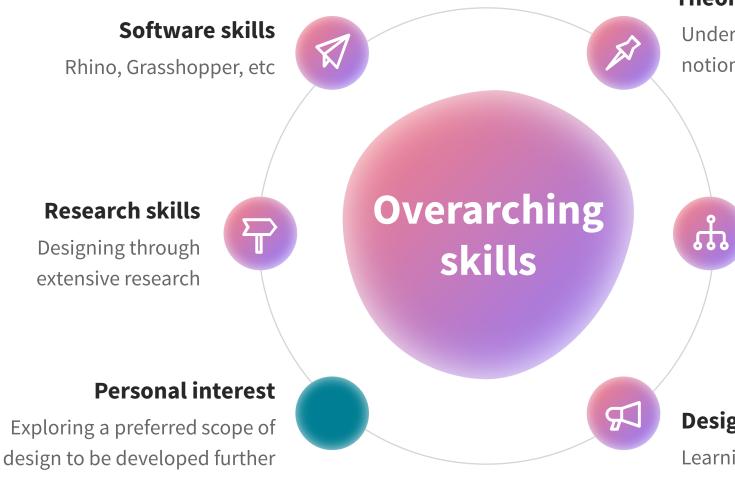
To apply learned skills in creation of micro architectural project and write a reflective essay critically evaluating the process.

# Learning Outcomes



- 1. Have improved knowledge of historical perspective and current development in the fields.
- 2. Understand related important concepts and terminology.
- 3. Be able to critically analyse case studies.
- 4. Have developed relevant software skills.
- 5. Know strategies for effective research related to micro architecture project.
- 6. Effectively reflect, appraise, and evaluate peers' forum posts.
- Have practised generating a novel three dimensional model for micro architecture.
- 8. Have gained awareness of digital design cognition.





### Theory, history and current debate

Understand historical background of this notion and relevant debates.

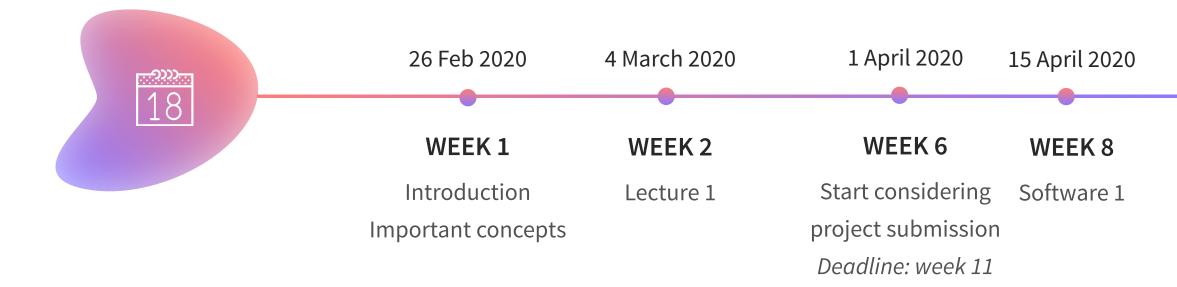


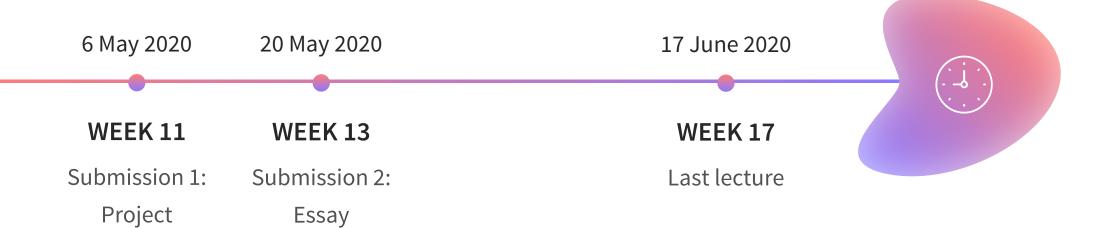
Digital fabrication and construction Digital design cognition Human-computer interaction Digital craftmanship etc

### **Design precedents**

Learning through analysis of completed project

# **Module timeline**







# List of topics

Week 1-5

#### Derived from overarching skills

Note: tentative schedule. Please pay attention to announcements via Wechat group chat. To be confirmed in weekly basis due to the current pandemic situation. Making/ constructing session might be added if possible.



#### Week 1

Introduction of module and three important concepts

#### Week 2

Historical background and current debate

#### Week 3

Digital design practice and research groups

#### Week 4

Theory, philosophy and methodology

#### Week 5

Parametric Design

# List of topics

Week 6-10

#### Derived from overarching skills

Note: tentative schedule. Please pay attention to announcements via Wechat group chat. To be confirmed in weekly basis due to the current pandemic situation. Making/ constructing session might be added if possible.

### Week 6

Digital fabrication and construction Note: start considering your project submission

#### Week 7

Digital design cognition Research in digital design

Week 8

Software 1: Rhino

Week 9

Software 2: Grasshopper

Week 10

Reading week

# List of topics

Week 11-17

#### Derived from overarching skills

Note: tentative schedule. Please pay attention to announcements via Wechat group chat. To be confirmed in weekly basis due to the current pandemic situation. Making/ constructing session might be added if possible.



#### Week 11

Digital Tectonics and Morphology Submission 1

Week 12

AI and machine learning

#### Week 13

Digital craftmanship Submission 2

Week 14

Smart buildings

#### Week 15

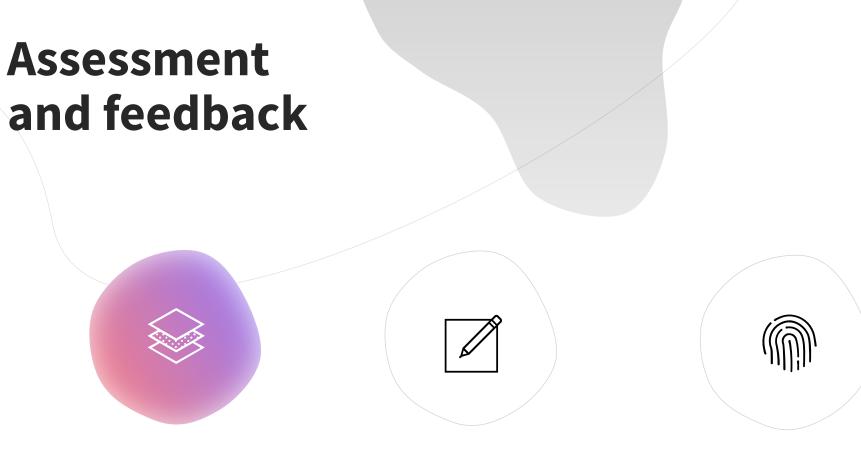
Human-computer interaction

Week 16

My research project in mixed reality, tbc.

#### Week 17

Teacher and students feedback, reflections.



Submission 1: Project submission

> Week 11 40%

Submission 2: Essay Week 13

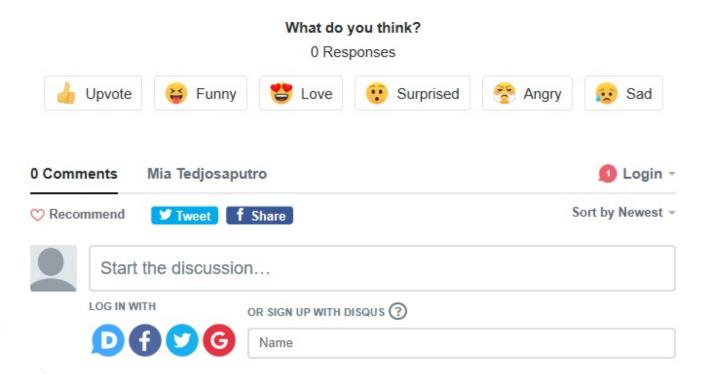
40%

**Online forum post counts** 

Week 1-17 20%

# Student engagement and registration

This is how I mark your attendance, spare time to engage in <u>meaningful discussions</u>. Make sure to sign off with in this format: Name+Student ID





**Forum post counts.** You have to be involved in every single discussion post.

Forum links will be attached in respective slides. Or head to here: https://miatedjosaputro.com/cate gory/nbu/digital-architecture/

## **Ground rules**

Any disabilities have to be declared before the beginning of Week 2 class.

If you have to miss a class (or unable to engage in forum in online environment) due to extenuating circumstances let me know before the class. Evidence is suggested.

Respect your peers whilst engaging in (online or offline) discussions, or any online or offline correspondence. Keep it concise.

I am here to facilitate your learning, you are in charge of your own learning. if you have any learning problems however, kindly notify me.

Mia Tedjosaputro, Facilitator

# (Virtual) office hour

During this online learning environment, I will be happy to received your concern anytime in the day. Preferred method of communication:

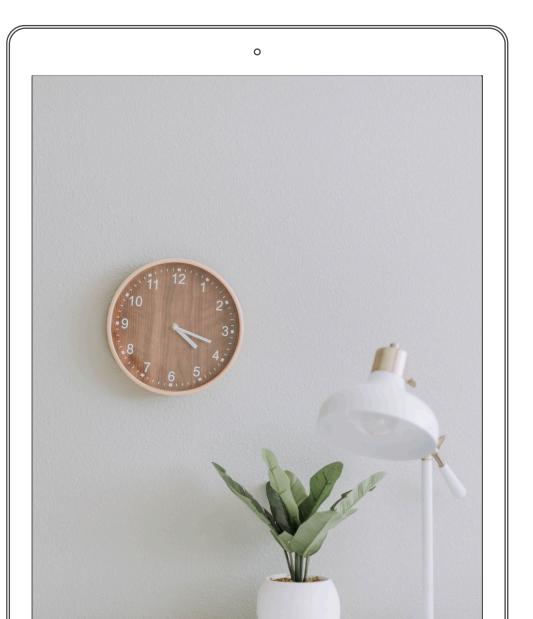


## Email

MIA@MIATEDJOSAPUTRO.COM

FOR PERSONAL CONCERN PLEASE SIGN OFF WITH YOUR NAME+MODULE+STUDENT ID



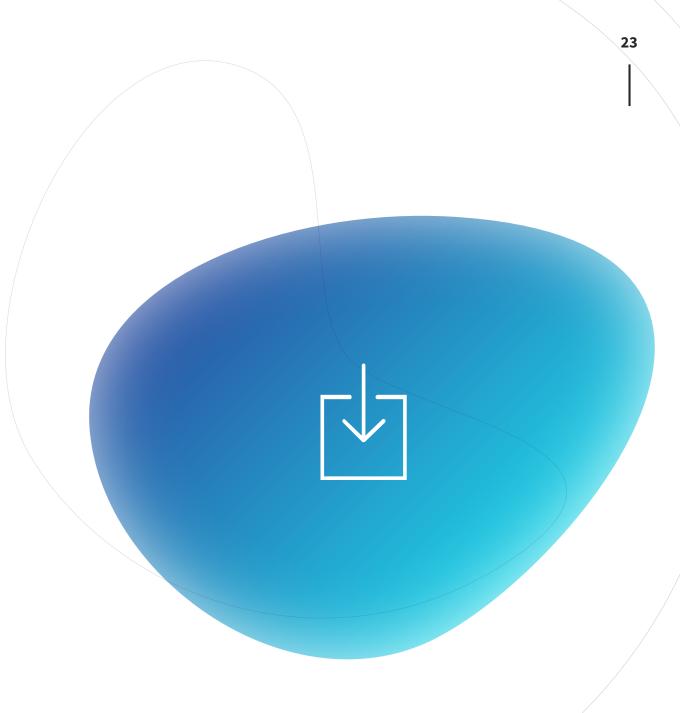


# Teaching materials

There is a size limit of what I can upload per attachment. You will notice that I split the slides to smaller chunks. Please read and listen to them *(there will be a "play" icon on top of page if there is an audio attachment*) in sequence. Note the Week number.

### **Download from this link :**

https://miatedjosaputro.com/categ ory/nbu/digital-architecture/



# Preferred academic writing style: Harvard referencing style

Download the guide from this link or use Google Scholar to generate reference list <u>https://miatedjosaputro.com/2020/02/25/week-1-about-module/</u>

IN-TEXT CITATION Author (Year) or (Author, Year)

Example:

"After that I lived like a young rajah in all the capitals of Europe..." (Fitzgerald, 2004).

or

Fitzgerald (2004) posits that he lived like a young rajah in the capitals of Europe..

REFERENCE LIST Author (Year). Example: Fitzgerald, F. (2004). The great Gatsby. New York: Scribner.

# What to expect from this module

Apart from the listed aims and objective,

- 1. You will exercise your independent learning skills.
- 2. You will be more critical on analysing case studies, theories, methods, etc.
- 3. You will be able to exercise the notion of "design by research".
- You will be able to do your own further learning and research based on the provided materials.

